How to Draw Tinker Bell

12 easy steps for beginners



What you'll need

- A pencil
- An eraser
- A black fineliner
- Colored pencils or markers
- Paper

How to use this guide

New lines for each step are shown in **blue**; lines you already drew are gray. Draw lightly first, then ink and erase near the end.

Read the full tutorial online →

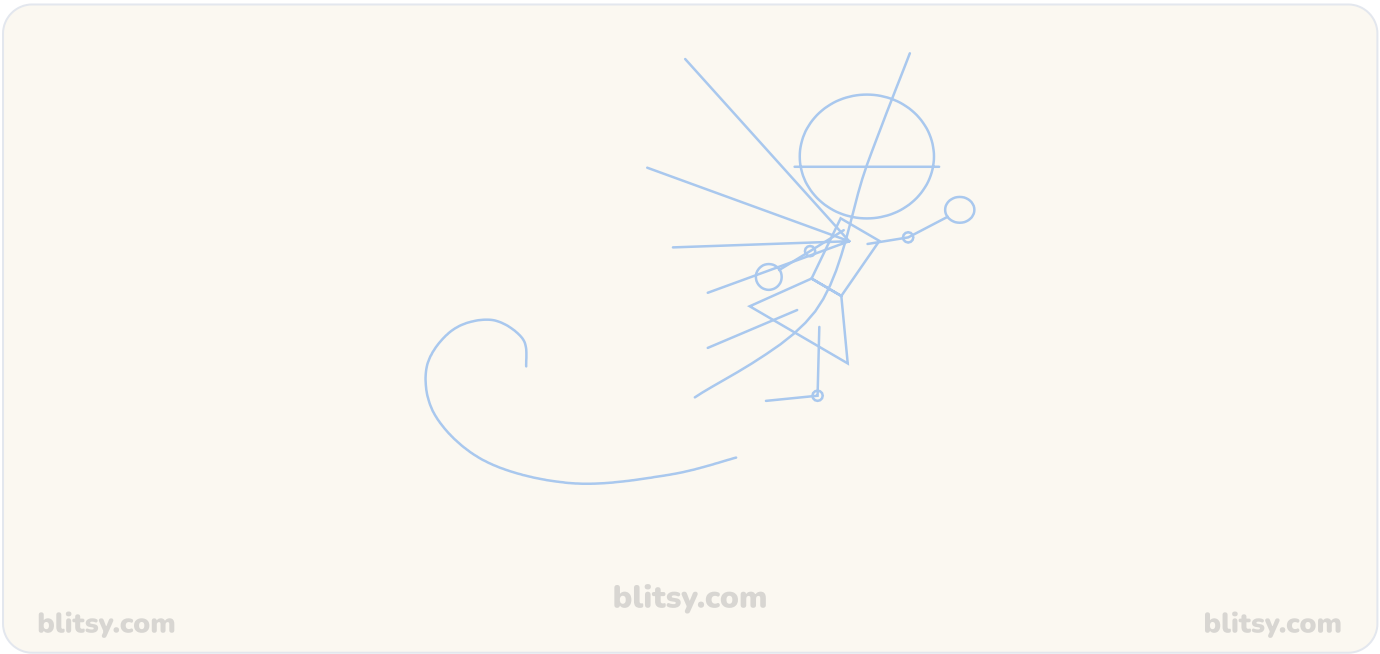
STEP 1 Draw the head and a line of motion



Begin with one long, gently curved line that slants from the upper right down to the lower left. It's the line her whole body will follow, and it's what makes her look like she's moving. Near the top of it, draw an oval for the head, a bit wider than tall, with a flat line across the middle for the eyes.

💡 **Tip:** Draw the motion line in one quick sweep; slow lines come out wobbly.

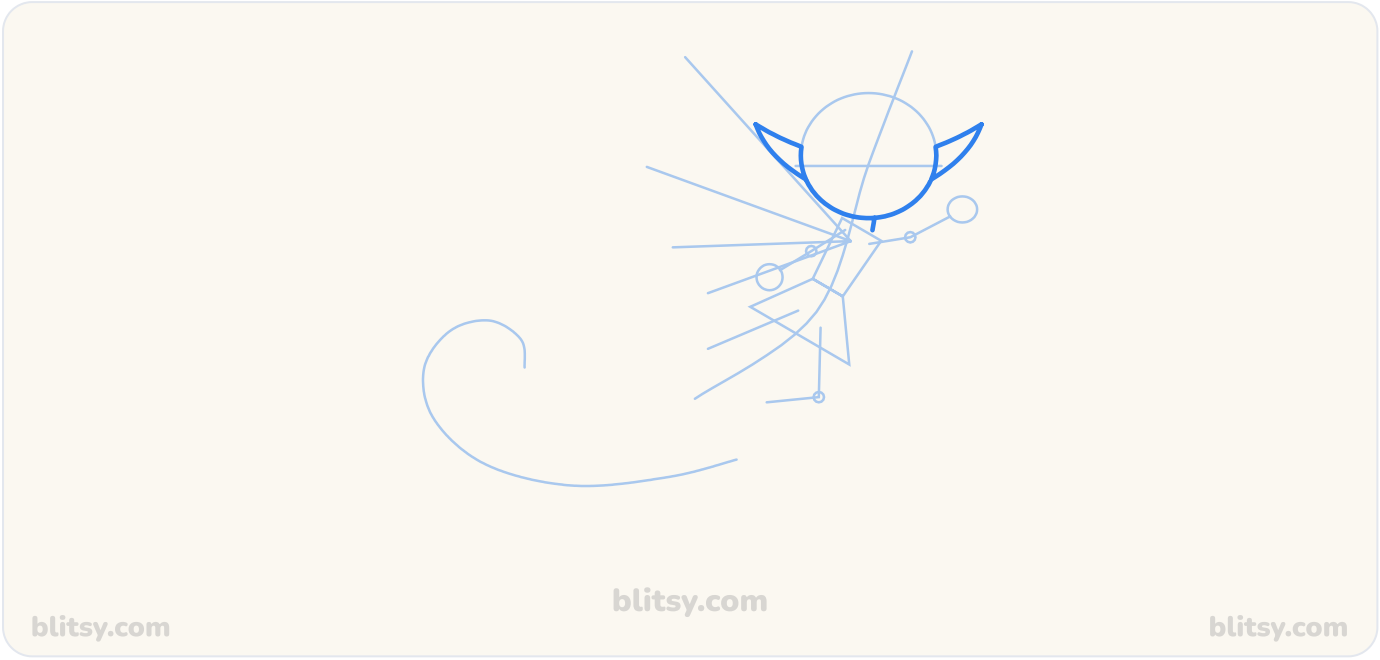
STEP 2 Sketch the body, limb and wing guides



Along the motion line, add a short box for her top and a wider shape below it for the skirt. Use stick lines for the limbs: the front arm stretches up to the right, the back arm trails down, one leg goes straight back and the other bends. I add four lines fanning out from her back for the wings, then a loose curl for the trail.

💡 **Tip:** Mark the elbows and knee with tiny circles so the bends stay in place.

STEP 3 Outline the face, pointed ears and neck



Trace the bottom half of the head oval to make a round chin. Her ears are the first thing that says Tinker Bell, so make them long and sharp, pointing up and out from each side at eye level. Then draw a short, fairly thick neck. A thin stick neck makes a chibi head look like it might wobble off.

💡 **Tip:** Compare both ears before moving on; they should tilt at the same angle.

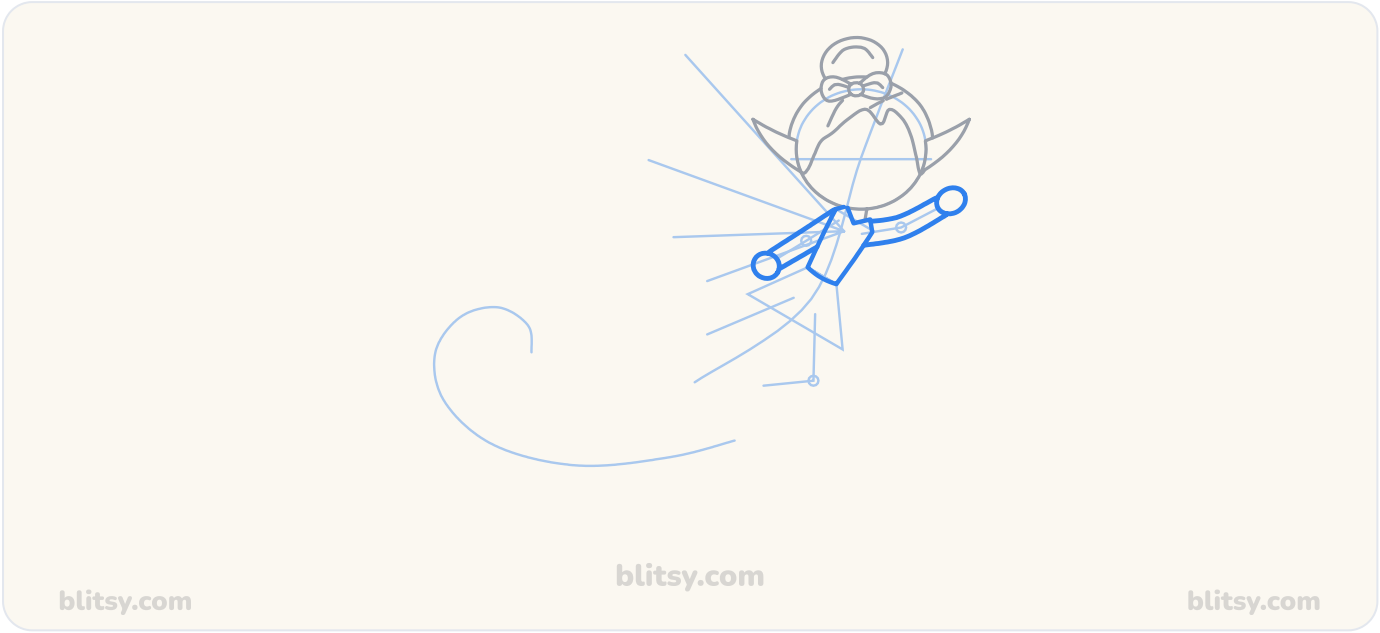
STEP 4 Add the hair, top-knot bun and ribbon



Draw the hair as a cap a little outside the top of the head, with bangs sweeping across the forehead to one side. Right on top, add a round bun, and where the bun meets the hair, a little bow with two loops and a round knot. One curved line inside the bun shows the twist.

💡 **Tip:** Keep the bun about half the width of the head, or it starts to look like a hat.

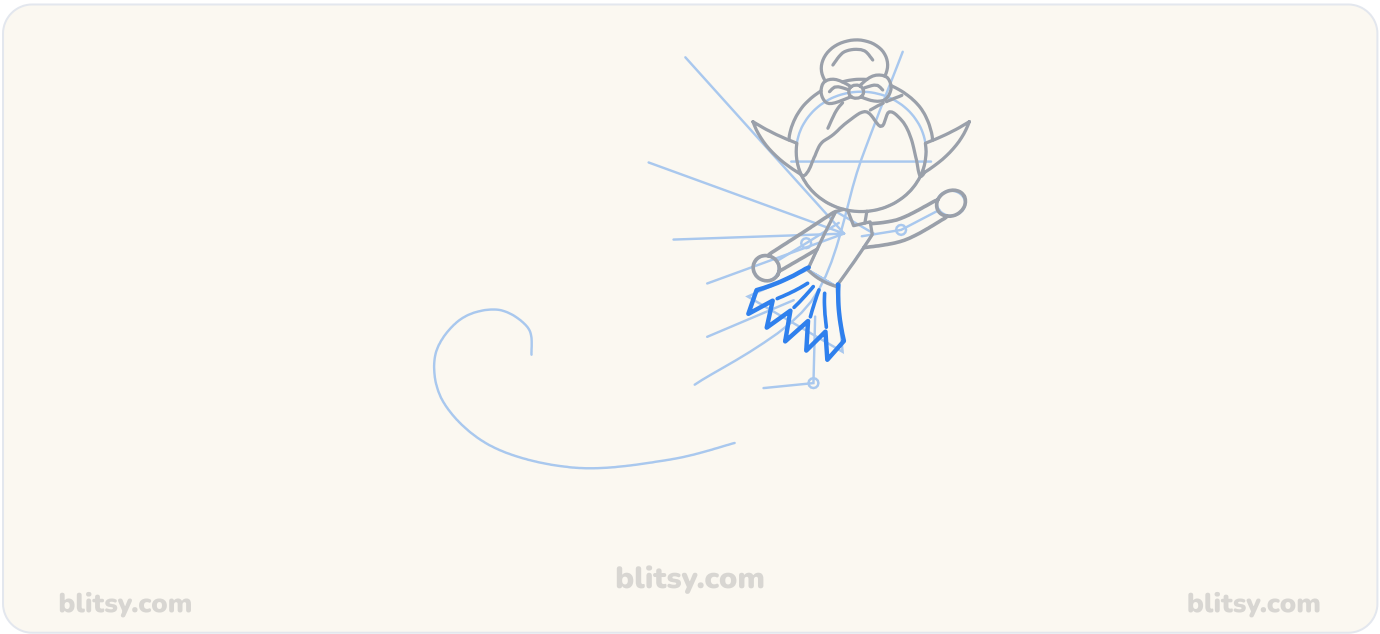
STEP 5 Draw the leaf top and soft arms



Her top follows the small box: slightly wider at the shoulders, narrower at the waist, with two leaf points along the neckline. Now wrap the arm sticks with two lines each so the arms have real width, and finish them with round mitten hands. The front hand reaches toward the upper right corner, as if she's about to grab a star.

💡 **Tip:** Tuck the top of each arm behind the dress so it doesn't look stuck on.

STEP 6 Shape a leafy pointed skirt



From the waist, flare the skirt out toward the lower left, because the air pushes it back while she flies. Instead of a smooth hem, give it five sharp leaf points with small notches in between. A few short lines from the notches up toward the waist split the skirt into separate leaves. Keep it short but covering, like a little tunic.

💡 **Tip:** Point every leaf tip down and back along the motion line, never sideways.

STEP 7 Add the legs, slippers and pom-poms



Most beginners draw legs too thin here. Give each leg a soft, even width, about the same as the arms. One leg stretches straight back; the other bends so the foot points behind her. Her slippers are pointed with toes that curl up, and each curl ends in a fluffy white pom-pom made of bumpy little curves.

💡 **Tip:** Draw the pom-pom with a wavy edge; a plain circle looks like a bead.

STEP 8 Outline two pairs of long wings



Use the four wing lines as the middle of each wing. The top two are long and slim, almost like dragonfly wings, with round tips. The lower two are shorter. Stop each outline where it meets her body, arm or ear, since the wings sit behind her. One thin line inside each wing hints at a vein without making it heavy.

💡 **Tip:** Leave the wing veins short of the edges so the wings stay light.

STEP 9 Draw the pixie dust trail and stars



Follow the curl guide to draw a swoosh that starts thin, gets thicker as it sweeps down, then narrows again as it curls up. I keep the trail a short distance from her slippers, so it reads as dust left behind instead of a ribbon tied to her. Scatter sparkles, small stars and dots around her.

💡 **Tip:** Mix big and small sparkles; all the same size looks like wallpaper.

STEP 10 Give her a cheeky little face



Place two tall oval eyes on the eye line with a white shine in the upper corner of each. The trick for her famous attitude is the brows: one stays calm and the other lifts a little higher. Add a short lash at each outer corner, a tiny nose, and a smile that curls up more on one side. Finish with oval pink cheeks.

💡 **Tip:** Tilt the smile just slightly; a big grin loses the cheeky look.

STEP 11 Ink the lines and erase the guides



Go over all the lines you're keeping with the black pen, using short, steady strokes and turning the paper for the long wing curves. Skip the motion line, the sticks and the boxes. Once the ink is dry, erase every pencil mark underneath.

💡 **Tip:** Start inking at the face, where a shaky line would show the most.

STEP 12 Color Tinker Bell



Color the hair and bun golden yellow and her skin a light peach. The dress and slippers are leaf green; press harder along one side of each leaf for a darker shade. Make the ribbon light blue, and use the same blue very softly on the wings, leaving white streaks so they look see-through. Leave the pom-poms white and finish the trail and stars in light yellow.

💡 **Tip:** Color the wings last, with almost no pressure, so they stay pale.